



Learning Module:
Tudor House

Outcomes for Pupils as a result of this module

<u>Knowledge</u>	<u>National curriculum References</u>
<ul style="list-style-type: none"> • To identify the features of Tudor houses and discuss how we can achieve this in a model. • To label key features of their design. • To select appropriate tools and materials according to their characteristics and uses. 	1C
<p><u>Skills</u></p> <ul style="list-style-type: none"> • To design a Tudor house which includes traditional features of a house from that period. • To generate, develop, model and communicate their ideas through talking, drawing, templates, mock-ups and, where appropriate, information and communication technology. • To construct a roof, exploring how it can be made stronger and more stable. • To select from and use a wide range of materials and components, including construction materials, textiles and ingredients, according to their characteristics. • To modify and adapt their house if things do not work as expected. • To paint detail onto the house to fulfil design brief and create a Tudor house. 	1A 1B 1G 1D
<p><u>Understanding</u></p> <ul style="list-style-type: none"> • To evaluate their Tudor house against their design criteria. • To explain what they would do next time to improve their house. 	1F