



Learning Module:
Game Designer

Pupil outcomes as a result of this module

	NC References
<p><u>Knowledge</u></p> <ul style="list-style-type: none"> • I can label the different types of input connections on devices. • I can explain common file types. • I can collaborate online to create digital content. • I understand the impact technology can have on my health, well being and lifestyle. (Health well being) 	<p>2B 2D 2G</p>
<p><u>Skills</u></p> <ul style="list-style-type: none"> • I can design and write a program for a given purpose including specific programming features. • I can test existing programs to see how they could be improved. • I can improve the quality and presentation of my work using editing and formatting techniques. 	<p>2A 2C</p>
<p><u>Understanding (outcome)</u></p> <ul style="list-style-type: none"> • I can solve an open-ended problem by breaking it up into smaller parts. • I can design an algorithm to simulate a real-life situation. • I can design and write a program for a given purpose including specific programming features. • I can create with technology. E.g. Video, animation, 3D. 	<p>2A 2C 2F</p>