



**Learning Module:
YEAR 2
Making Games**



Pupil outcomes as a result of this module

	NC References
<p><u>Knowledge</u></p> <ul style="list-style-type: none"> • I can identify 'bugs' in computer programs and use the term debug in context. • I know the rules of using technology at home or in school. (Health well being) 	1G
<p><u>Skills</u></p> <ul style="list-style-type: none"> • I can save, share and retrieve my digital work. • I can create a simple game program. • I can predict the outcome of a sequence of blocks in Scratch. • I can create with technology. E.g. Video, animation, 3D 	1A 1C 1D
<p><u>Understanding (outcome)</u></p> <ul style="list-style-type: none"> • I can use technology to organise and present my ideas. • I can plan out an algorithm with a sequence of commands to carry out specific tasks. 	1A 1A

'Building Strong Foundations for the Years Ahead'