



Code a story: Year 1
Summer 2



Pupil outcomes as a result of this module

	NC References
<p><u>Knowledge</u></p> <ul style="list-style-type: none"> • I know the rules of using technology at home or in school. (Health and well-being). • I can plan out an algorithm with a sequence of commands to carry out specific tasks. • I can identify ‘bugs’ in computer programs and use the term debug in context. • I can predict the outcome of a sequence of blocks in Scratch. 	<p>1A 1B 1C</p>
<p><u>Skills</u></p> <ul style="list-style-type: none"> • I can use design and formatting to enhance my digital work. • I can create with technology. E.g. Video, animation, 3D • I can create a simple repeat loop. 	<p>1D 1A</p>
<p><u>Understanding (outcome)</u></p> <ul style="list-style-type: none"> • I can explain what personal information is and understand the need for passwords to protect it. (Privacy and Security). • I can create a simple game program. • I can save, share and retrieve my digital work. 	<p>1F 1A</p>